

Lecture 2: n-gram Language Models

Instructor: Swabha Swayamdipta
USC CSCI 544 Applied NLP
Aug 29, Fall 2024



Announcements + Recap

Logistics and Announcements

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- Syllabus changes (see website) based on requests
 - e.g. Quiz 4 date changed to accommodate Grace Hopper Conference attendance
 - Project Dates have changed to give you more time for the status report and presentations
 - Add / drop dates for class: Sep 6 and project team formation deadline: Sep 10

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 - Change: Will allow some groups of 6, but higher expectations from these groups
 - Will only accommodate a **maximum** of 52 teams
 - CARC access - We are working on it!

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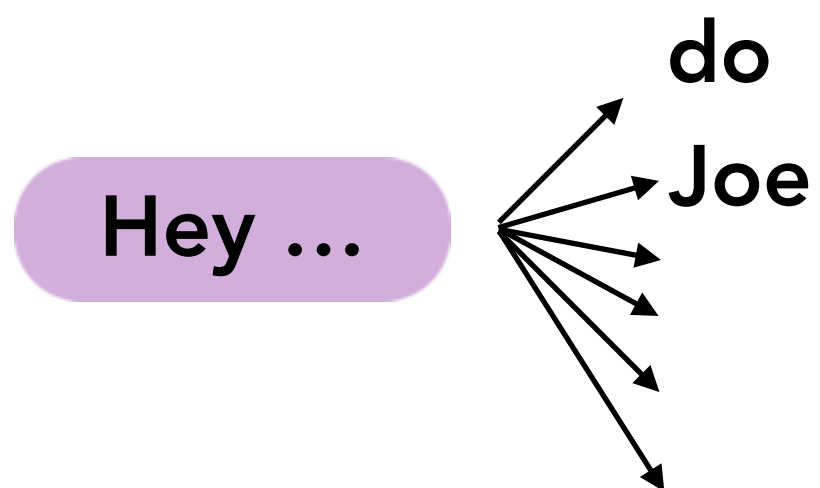
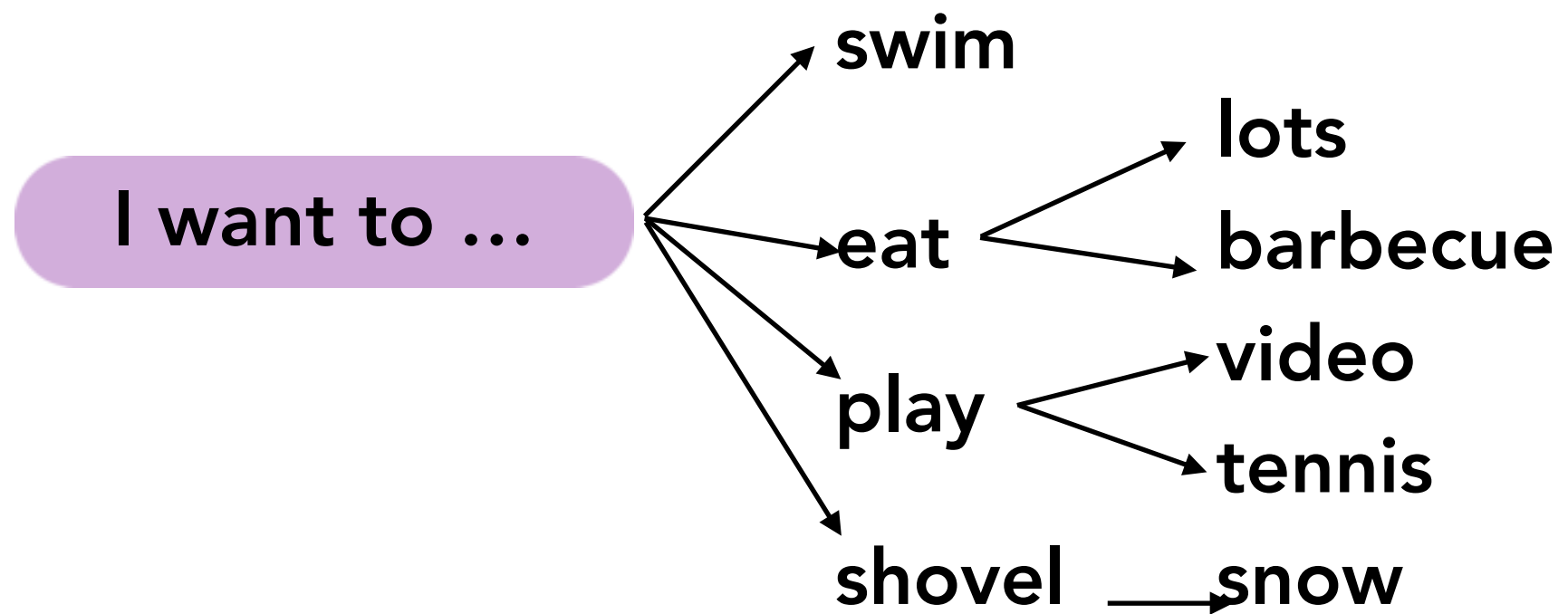
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- Interest in research in my lab

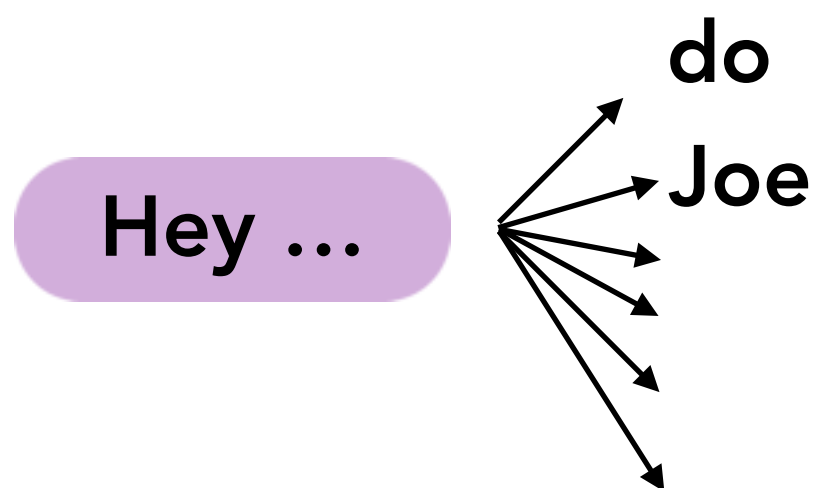
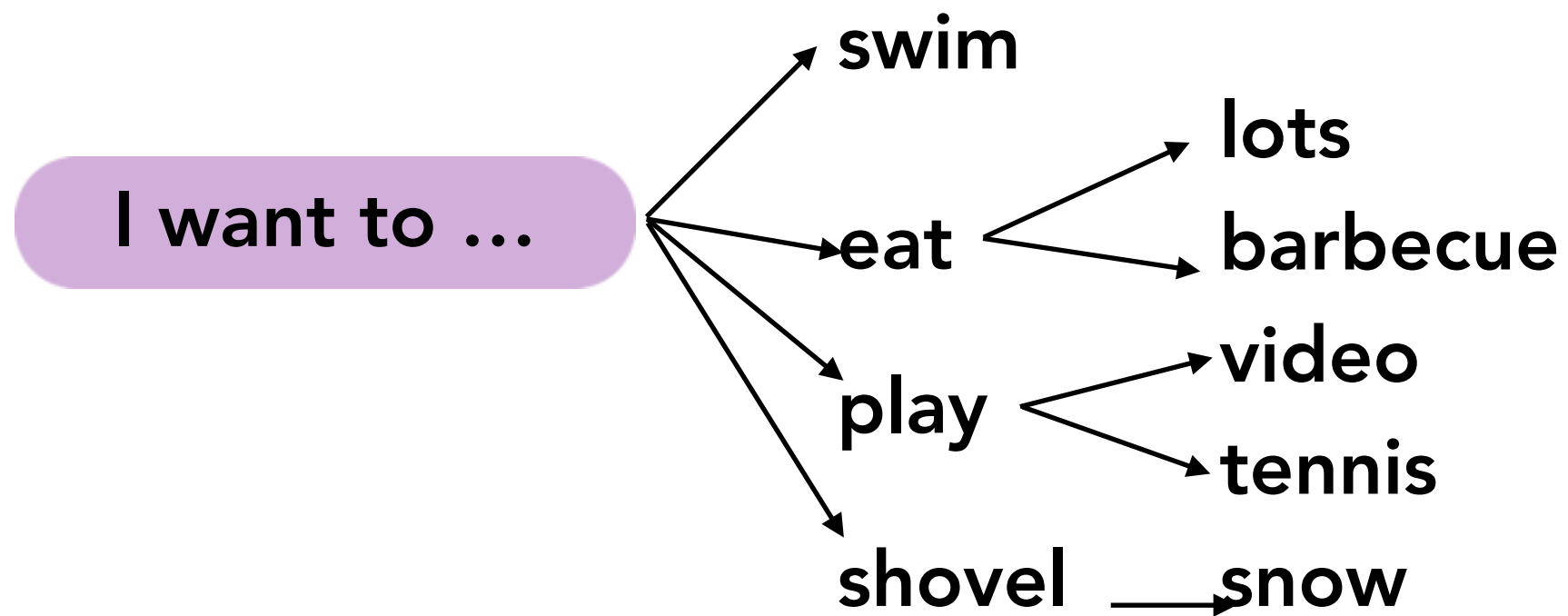
Building a Language Model



The capital of Nebraska is ... → Lincoln

- Task: Given a sequence of words so far (the **context**), predict what comes next
- We never know for sure what comes next, but we can still make good guesses!

Building a Language Model

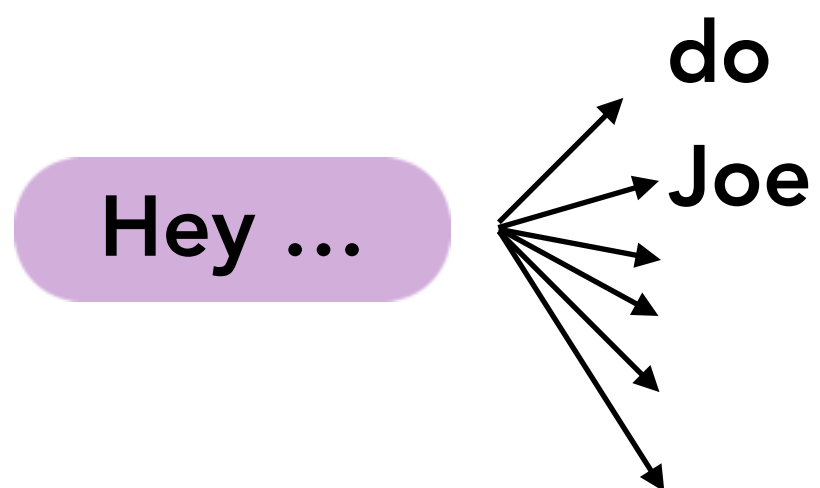
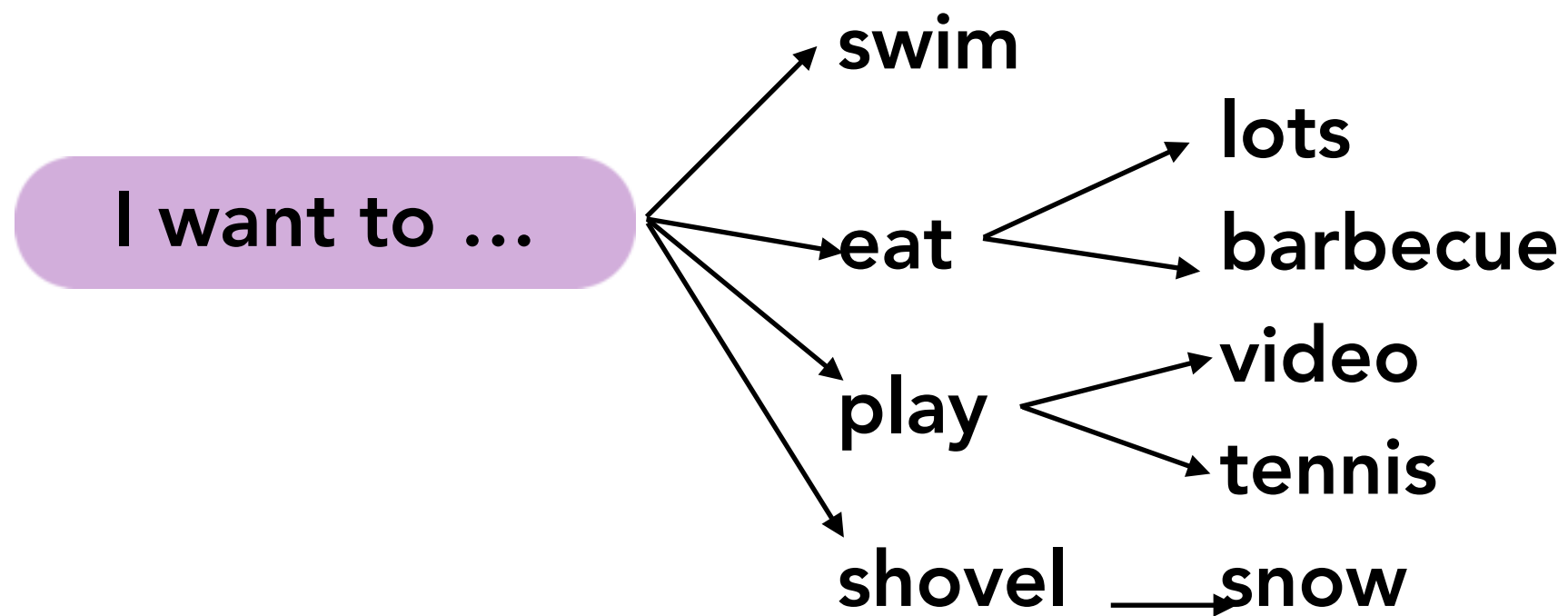


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Sentences have different probabilities!

Lecture Outline

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2. Probabilistic Language Models
3. n-gram Language Models
4. Evaluation and Perplexity
5. Generating from an n-gram Language Model
 - i. Zeroes
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Probabilistic Language Models!

Assign a probability to a sentence

Probabilistic Language Modeling

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Related task: probability of an upcoming word: $P(w_n \mid w_1, w_2, w_3, w_4, \dots w_{n-1})$

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A model that assigns probabilities to sequences of words (e.g., either of these: $P(\mathbf{w})$ or $P(w_n | w_1, w_2, \dots w_{n-1})$) is called a language model

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Difference

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A model that assigns probabilities to sequences of words (e.g., either of these: $P(\mathbf{w})$ or $P(w_n | w_1, w_2, \dots w_{n-1})$) is called a language model

"its water is so transparent that you can see the bottom"

"its water is so transparent that you can see the bottom"



$P(\text{its water is so transparent that you can see the bottom})$

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$P(\text{its, water, is, so, transparent, that, you, can, see, the, bottom})$

How to compute $P(W)$?

"its water is so transparent that you can see the bottom"



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How to compute this joint probability, $P(\mathbf{w}) = P(w_1, w_2, w_3, w_4, w_5, \dots w_n)$?

e.g. $P(\text{its, water, is, so, transparent, that})$

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Intuition: let's rely on the Chain Rule of Probability

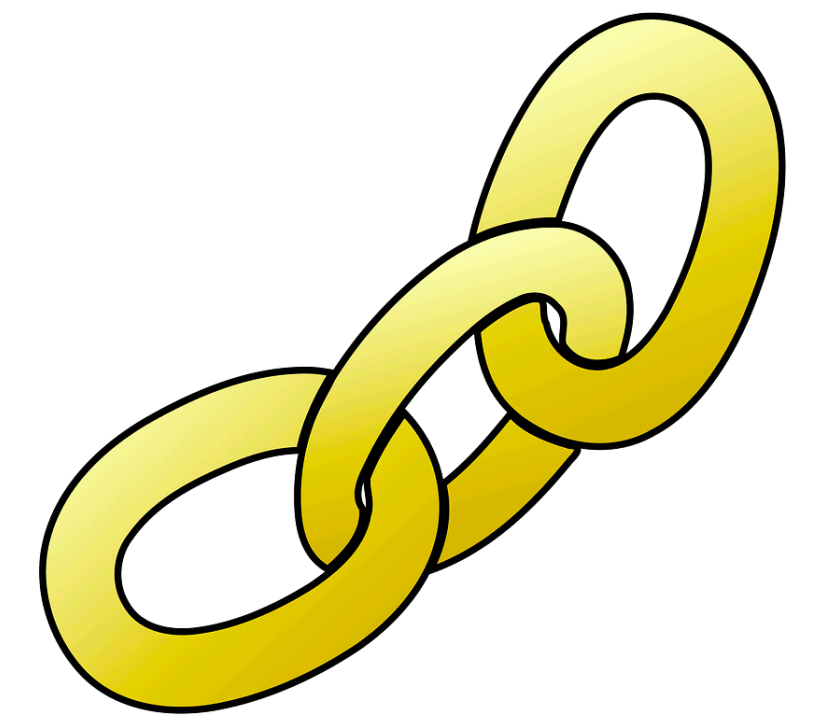
Chain Rule for words in a sentence

$P(\text{its water is so transparent}) =$

Chain Rule for words in a sentence

$$P(w_1, w_2, \dots, w_n) = \prod_{i=1}^n P(w_i | w_{i-1} \dots w_1)$$

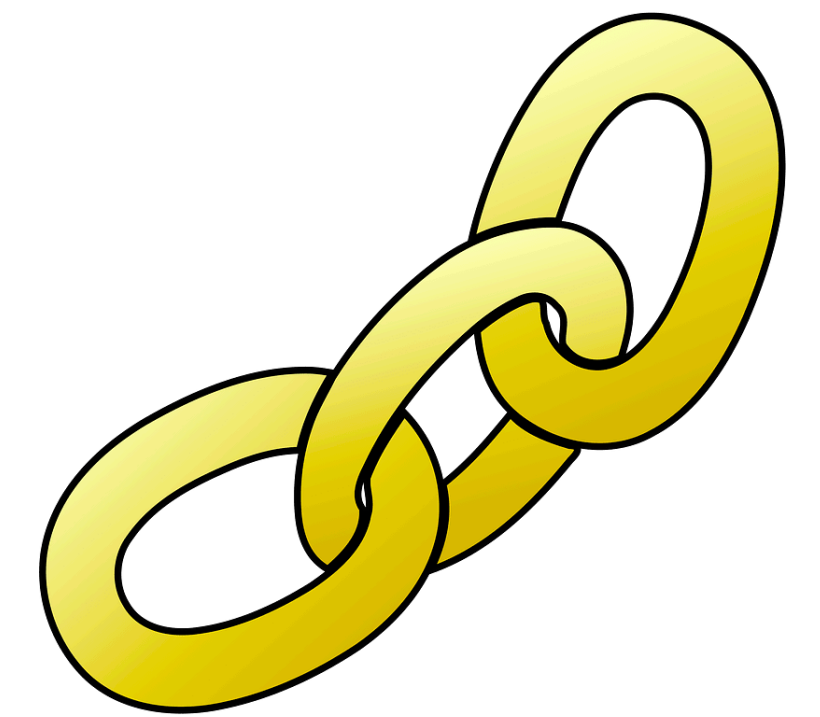
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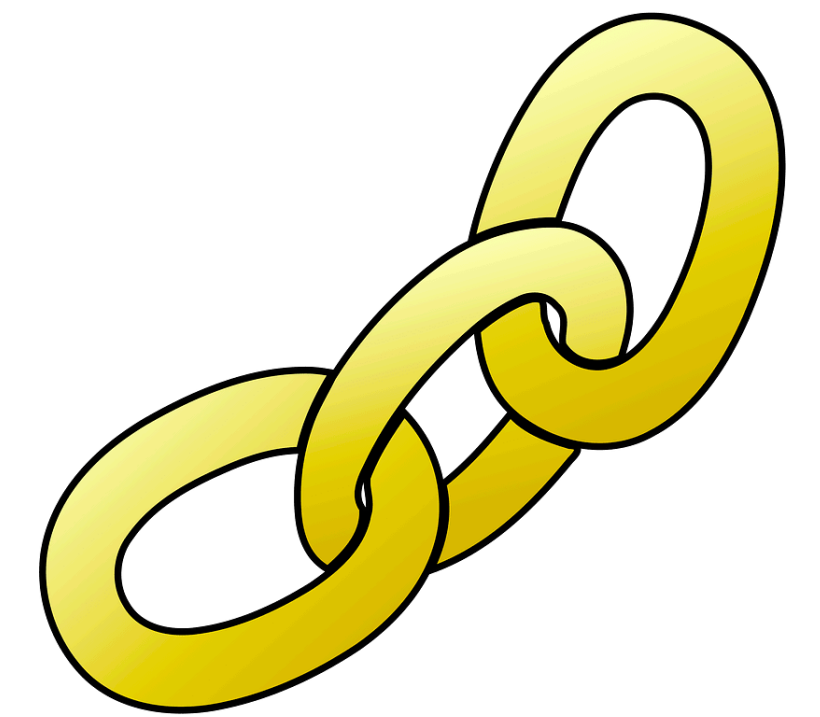


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Ordering matters in
language!



Why Probabilistic Models?

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I will be back soonish

I will be bassoon dish

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- Probabilities are essential for language generation
- Any task in which we have to identify words in noisy, ambiguous input, like speech recognition
- For writing tools like spelling correction or grammatical error correction

I will be back soonish

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Your so silly

You're so silly

Everything has improve

Everything has improved

Probabilistic Language Models

Machine Translation:

- $P(\text{high winds tonight}) > P(\text{large winds tonight})$

Spell Correction:

- $P(\text{I'm about fifteen minuets away}) < P(\text{I'm about fifteen minutes away})$

Speech Recognition:

- $P(\text{I saw a van}) > > P(\text{eyes awe of an})$

Summarization, question-answering, etc., etc.!!

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But how to learn these probabilities?



CoolClips.com



Suppose we have a biased coin that's heads with probability p .

CoolClips.com



Suppose we have a biased coin that's heads with probability p .

Suppose we flip the coin four times and see (H, H, H, T). What is p ?

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Probability Estimation via Statistical Modeling



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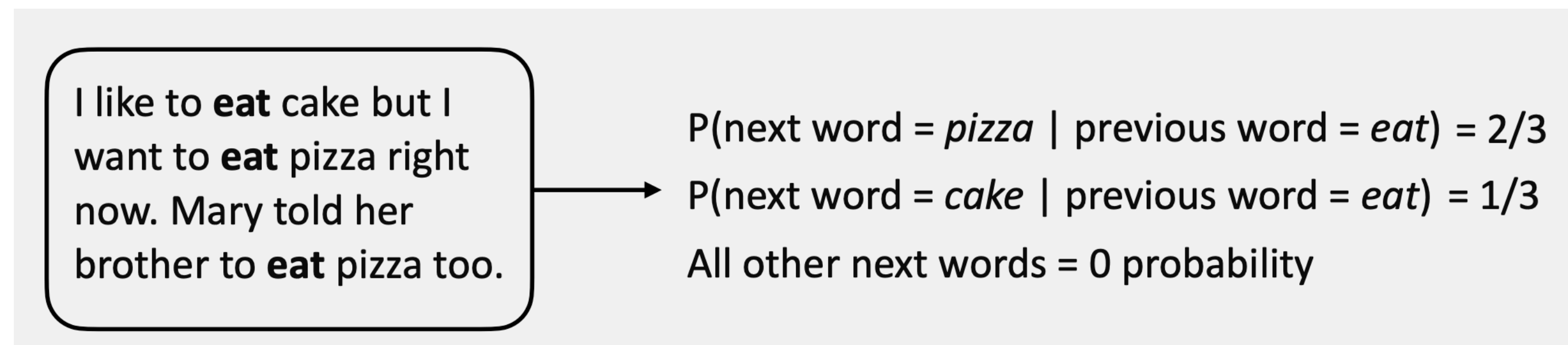
The probability of the data is $ppp(1 - p)$: if you take the derivative and set it equal to zero and find $p = 0.75$

n-gram Language Model

The decision for what words occur after a word w is exactly the same as the biased coin, but with **many** possible outcomes (as many as all the words) instead of 2

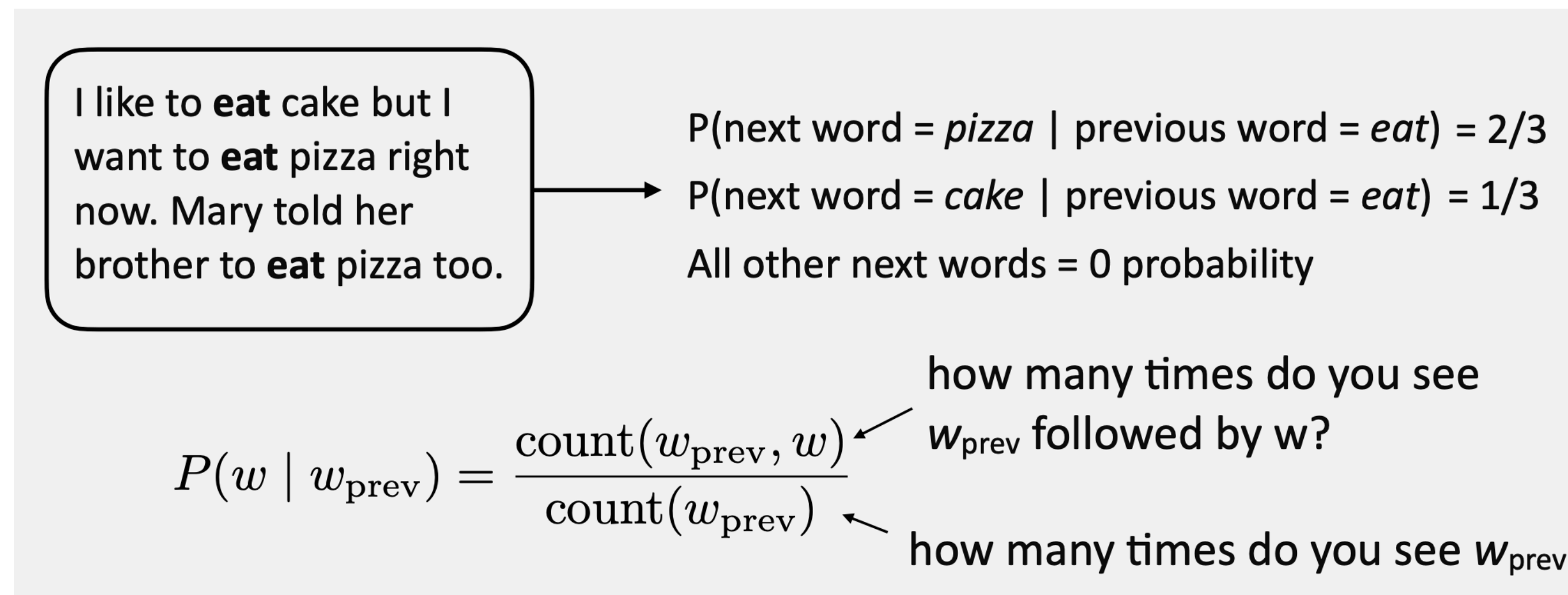
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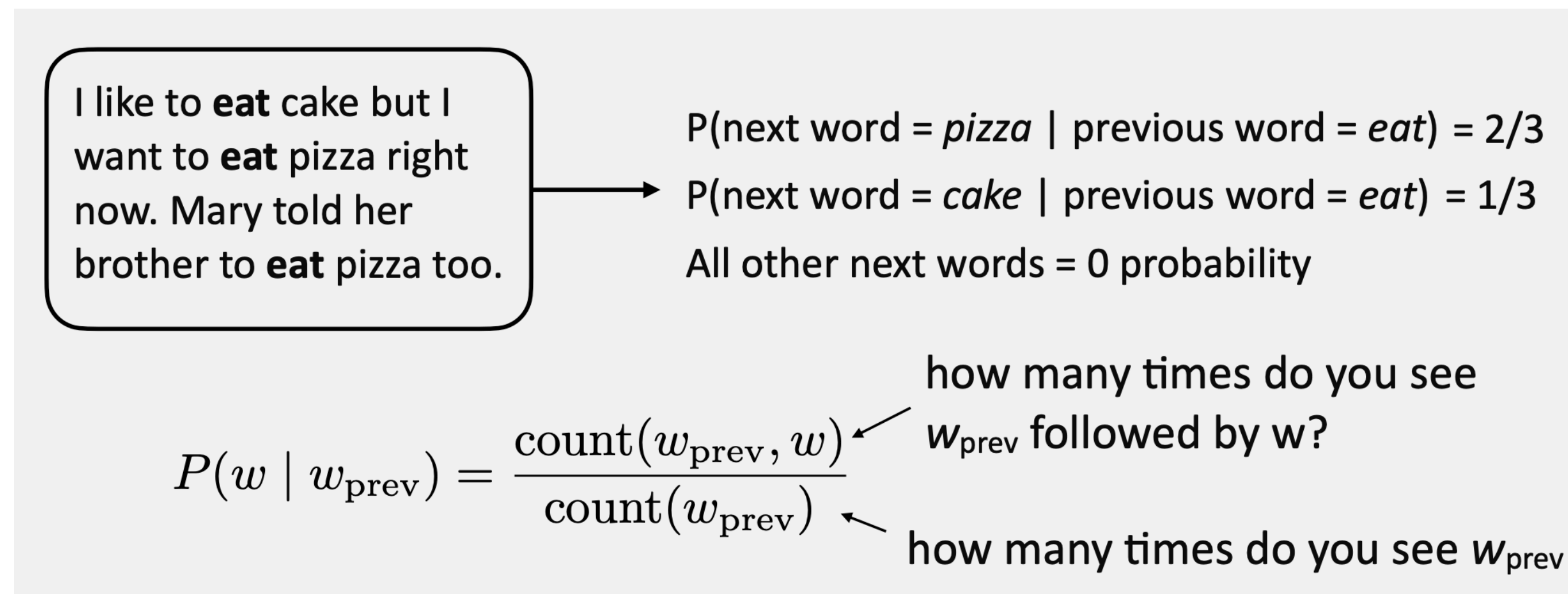
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Vocabulary

How to estimate the probability of the next word?

$$P(\text{that} \mid \text{its water is so transparent}) = \frac{\textit{Count}(\text{its water is so transparent that})}{\textit{Count}(\text{its water is so transparent})}$$

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Could we just count and divide?

No! Too many possible sentences!

We'll never see enough data for estimating these

Simplifying Assumption:

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Markov Assumption

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Or maybe...

$$P(\text{that} | \text{its water is so transparent}) \approx P(\text{that} | \text{so transparent})$$

Markov Assumption contd.

$$P(w_1, w_2, \dots w_n) = \prod_i P(w_i | w_{i-k} \dots w_{i-1})$$

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$(k + 1)$ -th order Markov assumption

Mini Recap: Probabilistic Modeling



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Mini Recap: Probabilistic Modeling

- What is a probabilistic language model?
- Why would we need one?
- How do we estimate one?
- How do we simplify the estimation problem?
- Next: a simple probabilistic language model



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n -gram Language Models

simplest probabilistic model

Simplest Case: Unigram model

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Simplest Case: Unigram model

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Some automatically generated sentences from a unigram model

- fifth, an, of, futures, the, an, incorporated, a, a, the, inflation, most, dollars, quarter, in, is, mass
- thrift, did, eighty, said, hard, 'm, july, bullish
- that, or, limited, the

Bigram Model

Condition on the previous word:

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Some automatically generated sentences from a bigram model

- texaco, rose, one, in, this, issue, is, pursuing, growth, in, a, boiler, house, said, mr., gurria, mexico, 's, motion, control, proposal, without, permission, from, five, hundred, fifty, five, yen
- outside, new, car, parking, lot, of, the, agreement, reached
- this, would, be, a, record, november

n -gram Language Models

Can extend to trigrams, 4-grams, 5-grams, ...

In general this is an insufficient model of language

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Long-distance / Long-range dependencies

n -gram Language Models

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In general this is an insufficient model of language

"The computer which I had just put into the machine room on the fifth floor crashed."

Long-distance / Long-range dependencies

But we can often get away with n -gram models, where n is a small number

Estimating bigram probabilities

The maximum likelihood estimate

$$P(w_i | w_{i-1}) = \frac{\textit{count}(w_{i-1}, w_i)}{\textit{count}(w_{i-1})}$$

$$P(w_i | w_{i-1}) = \frac{c(w_{i-1}, w_i)}{c(w_{i-1})}$$

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What happens when $i = 1$?

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What happens when $i = 1$?

Special edge case tokens: $\langle s \rangle$ and $\langle /s \rangle$
for beginning of sentence and end of
sentence, respectively

An example

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<s> I am Sam </s>

<s> Sam I am </s>

<s> I do not like green eggs and ham </s>

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<s> I am Sam </s>

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<s> I do not like green eggs and ham </s>

$$P(\text{I} | \text{<s>}) = \frac{2}{3} = .67$$

$$P(\text{Sam} | \text{<s>}) = \frac{1}{3} = .33$$

$$P(\text{am} | \text{I}) = \frac{2}{3} = .67$$

$$P(\text{</s>} | \text{Sam}) = \frac{1}{2} = 0.5$$

$$P(\text{Sam} | \text{am}) = \frac{1}{2} = .5$$

$$P(\text{do} | \text{I}) = \frac{1}{3} = .33$$

Larger Example:

Berkeley Restaurant Project (BRP)

- can you tell me about any good cantonese restaurants close by
- mid priced thai food is what i'm looking for
- tell me about chez panisse
- can you give me a listing of the kinds of food that are available
- i'm looking for a good place to eat breakfast
- when is caffe venezia open during the day

Total: 9222 similar sentences

BRP: Raw Counts

Out of 9222 sentences

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Unigrams

i	want	to	eat	chinese	food	lunch	spend
2533	927	2417	746	158	1093	341	278

BRP: Raw Counts

Out of 9222 sentences

Unigrams

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Next Word

Bigrams

History

	i	want	to	eat	chinese	food	lunch	spend
i	5	827	0	9	0	0	0	2
want	2	0	608	1	6	6	5	1
to	2	0	4	686	2	0	6	211
eat	0	0	2	0	16	2	42	0
chinese	1	0	0	0	0	82	1	0
food	15	0	15	0	1	4	0	0
lunch	2	0	0	0	0	1	0	0
spend	1	0	1	0	0	0	0	0

BRP: Bigram Probabilities

Bigram Probabilities: Raw bigram counts normalized by unigram counts

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Bigram Probabilities: Raw bigram counts normalized by unigram counts

$$P(w_i | w_{i-1}) = \frac{c(w_{i-1}, w_i)}{c(w_{i-1})}$$

	w_i							
	i	want	to	eat	chinese	food	lunch	spend
w_{i-1}	i	0.002	0.33	0	0.0036	0	0	0.00079
	want	0.0022	0	0.66	0.0011	0.0065	0.0065	0.0054
	to	0.00083	0	0.0017	0.28	0.00083	0	0.0025
	eat	0	0	0.0027	0	0.021	0.0027	0.056
	chinese	0.0063	0	0	0	0.52	0.0063	0
	food	0.014	0	0.014	0	0.00092	0.0037	0
	lunch	0.0059	0	0	0	0.0029	0	0
	spend	0.0036	0	0.0036	0	0	0	0

What kinds of knowledge?

$$P(\text{english} | \text{want}) = .0011$$

$$P(\text{chinese} | \text{want}) = .0065$$

$$P(\text{to} | \text{want}) = .66$$

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$$P(i | \langle s \rangle) = .25$$

Bigram estimates of sentence probabilities

$$\begin{aligned} P(<s> \text{ I want english food } </s>) = \\ & P(\text{I} | <s>) \\ & \times P(\text{want} | \text{I}) \\ & \times P(\text{english} | \text{want}) \\ & \times P(\text{food} | \text{english}) \\ & \times P(</s> | \text{food}) \\ & = .000031 \end{aligned}$$

Bigram estimates of sentence probabilities

$P(< s > \text{ I want english food } < / s >) =$

$P(\text{I} | < s >)$

$\times P(\text{want} | \text{I})$

$\times P(\text{english} | \text{want})$

$\times P(\text{food} | \text{english})$

$\times P(< / s > | \text{food})$

$= .000031$

Quite low...

Underflow Issues

We do everything in log space

- Avoid underflow
- Adding is faster than multiplying

$$\log(p_1 \times p_2 \times p_3 \times p_4) = \log p_1 + \log p_2 + \log p_3 + \log p_4$$

Lecture Outline

1. Announcements + Recap
2. Probabilistic Language Models
3. n-gram Language Models
4. Evaluation and Perplexity
5. Generating from an n-gram Language Model
 - i. Zeroes
6. Smoothing

Evaluation and Perplexity

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Does our language model prefer good sentences to bad ones?

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We test the model’s performance on data we haven’t seen.

- A **test set** is an unseen dataset that is different from our training set, totally unused.
- An **evaluation metric** tells us how well our model does on the test set.

Intuition of Perplexity

The **Shannon Game**: How well can we predict the next word?

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I always order pizza with cheese and ____

The 33rd President of the US was ____

I saw a ____

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I always order pizza with cheese and _____

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mushrooms 0.1

pepperoni 0.1

anchovies 0.01

....

fried rice 0.0001

....

and 1e-100

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Unigrams are terrible at this game!

A better model of a text is one which assigns a higher probability to the word that actually occurs

Perplexity

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- Gives the highest $P(\text{sentence})$, for most sentences acceptable to humans

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Minimizing perplexity is the same as maximizing probability

Chain rule:

Applying Markov's assumption for bigrams:

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$$\begin{aligned} PPL(\mathbf{w}) &= P(w_1 w_2 \dots w_N)^{-\frac{1}{N}} \\ &= \left(\frac{1}{10}\right)^{50}^{-\frac{1}{50}} \end{aligned}$$

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$$\begin{aligned} PPL(\mathbf{w}) &= P(w_1 w_2 \dots w_N)^{-\frac{1}{N}} \\ &= \left(\frac{1}{10}\right)^{50}^{-\frac{1}{50}} \\ &= 10 \end{aligned}$$

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Training 38 million words, test 1.5 million words, from the Wall Street Journal

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N-gram Order	Unigram	Bigram	Trigram
Perplexity	962	170	109

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What are the two things that might affect perplexity?

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Generating from an n-gram model and Zeros

Recall: BRP

$$P(\text{english} \mid \text{want}) = .0011$$

$$P(\text{chinese} \mid \text{want}) = .0065$$

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How can we generate sentences from this bigram model?

Generating from a bigram model

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- Choose a random bigram ($\langle s \rangle$, w) according to its probability

Generating from a bigram model

<s> I

- Choose a random bigram (<s>, w) according to its probability

Generating from a bigram model

- Choose a random bigram ($\langle s \rangle$, w) according to its probability
- Now choose a random bigram (w , x) according to its probability

$\langle s \rangle$ I

I want

Generating from a bigram model

- Choose a random bigram ($\langle s \rangle$, w) according to its probability
- Now choose a random bigram (w , x) according to its probability
- And so on until we choose $\langle /s \rangle$

$\langle s \rangle$ I
I want
want to
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eat Chinese
Chinese food
food $\langle /s \rangle$

Generating from a bigram model

- Choose a random bigram ($\langle s \rangle$, w) according to its probability
- Now choose a random bigram (w , x) according to its probability
- And so on until we choose $\langle /s \rangle$
- Then string the words together

$\langle s \rangle$ I
I want
want to
to eat
eat Chinese
Chinese food
food $\langle /s \rangle$

I want to eat Chinese food

The WSJ is no Shakespeare!

1
gram

Months the my and issue of year foreign new exchange's september
were recession exchange new endorsed a acquire to six executives

2
gram

Last December through the way to preserve the Hudson corporation N.
B. E. C. Taylor would seem to complete the major central planners one
point five percent of U. S. E. has already old M. X. corporation of living
on information such as more frequently fishing to keep her

3
gram

They also point to ninety nine point six billion dollars from two hundred
four oh six three percent of the rates of interest stores as Mexico and
Brazil on market conditions

Shakespearean n-grams

1
gram

–To him swallowed confess hear both. Which. Of save on trail for are ay device and rote life have
–Hill he late speaks; or! a more to leg less first you enter

2
gram

–Why dost stand forth thy canopy, forsooth; he is this palpable hit the King Henry. Live king. Follow.
–What means, sir. I confess she? then all sorts, he is trim, captain.

3
gram

–Fly, and will rid me these news of price. Therefore the sadness of parting, as they say, 'tis done.
–This shall forbid it should be branded, if renown made it empty.

4
gram

–King Henry. What! I will go seek the traitor Gloucester. Exeunt some of the watch. A great banquet serv'd in;
–It cannot be but so.

Shakespeare as a corpus



Shakespeare as a corpus

N=884,647 tokens, V=29,066



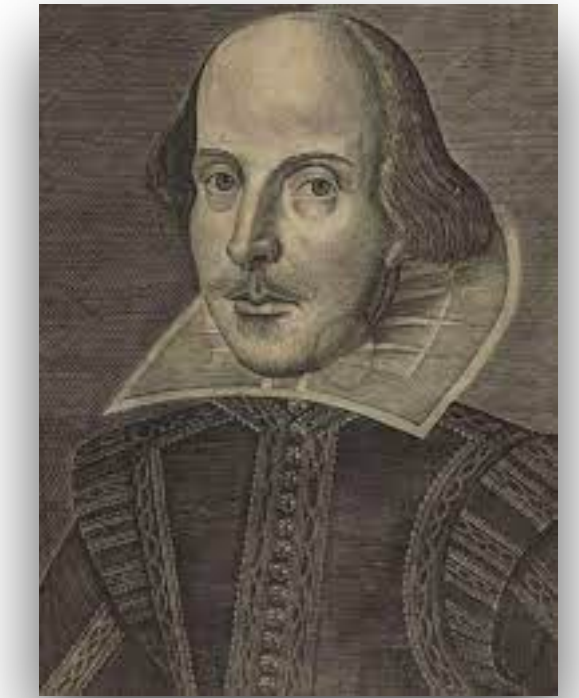
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Most n-grams are never seen!

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What's coming out looks like Shakespeare because it is Shakespeare!

Most n-grams are never seen!



So why not just sample from very high order n-gram models? Do we even need GPT-style LLMs?



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The successes we are seeing here is a phenomena commonly known as overfitting

Overfitting bad!

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 - We need to train **robust** models that **generalize**!
 - Technical terms for "doing well on the test data" or "doing well on any test data"

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- In real life, it often doesn't
- We need to train **robust** models that **generalize**!
 - Technical terms for "doing well on the test data" or "doing well on any test data"
- One kind of generalization: Zeros!
 - Things that don't ever occur in the training set
 - But occur in the test set

Training set:

- ... denied the allegations
- ... denied the reports
- ... denied the claims
- ... denied the request

Training set:

- ... denied the allegations
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Test set

- ... denied the offer
- ... denied the loan

Training set:

... denied the allegations
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Test set

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... denied the loan

$P(\text{offer} \mid \text{denied the}) =$

Zeros

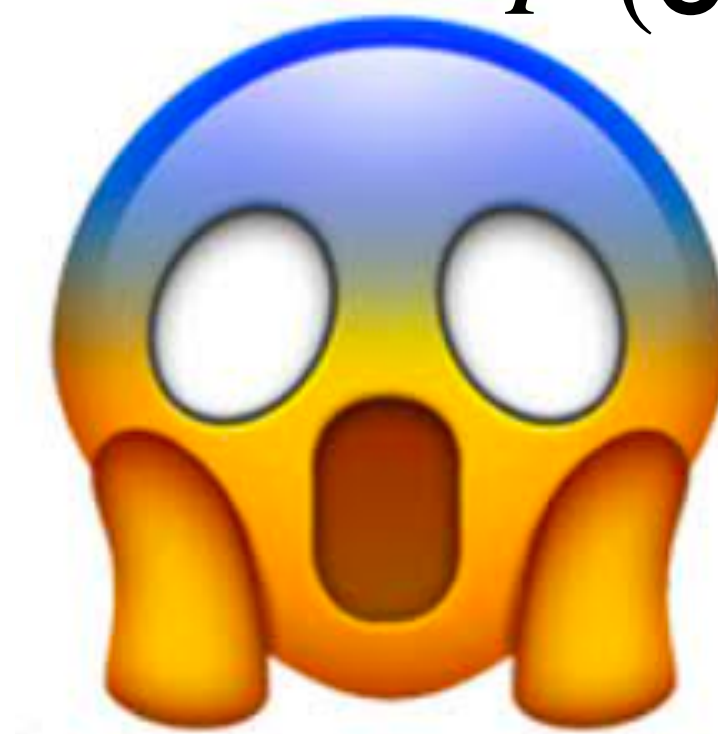
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What happens to perplexity??

One solution: the UNK token

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A token is a technical term in NLP for what is commonly referred to as a word

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 - i. Add-one / Laplace
 - ii. Interpolation

Intuition for Smoothing

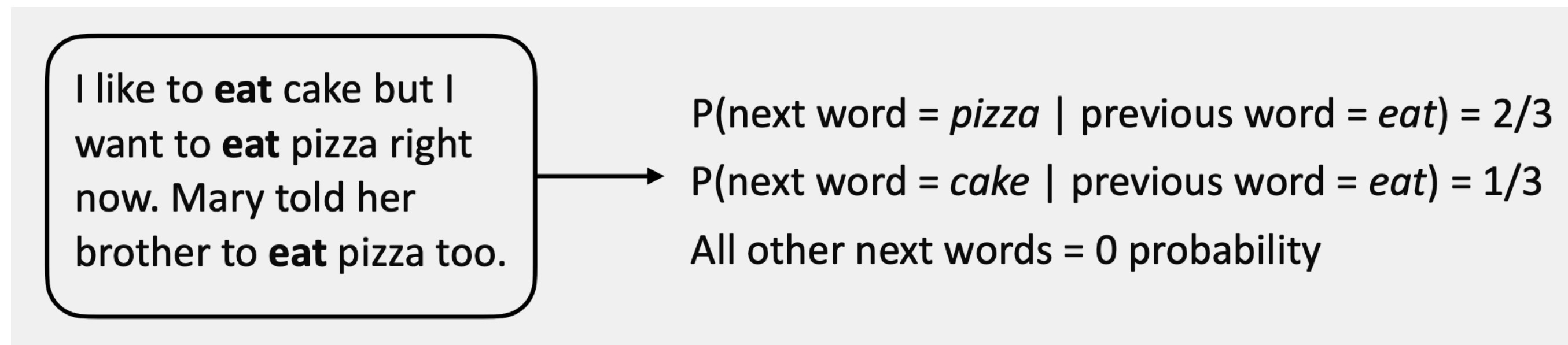
I like to **eat** cake but I
want to **eat** pizza right
now. Mary told her
brother to **eat** pizza too.

$P(\text{next word} = \textit{pizza} \mid \text{previous word} = \textit{eat}) = 2/3$

$P(\text{next word} = \textit{cake} \mid \text{previous word} = \textit{eat}) = 1/3$

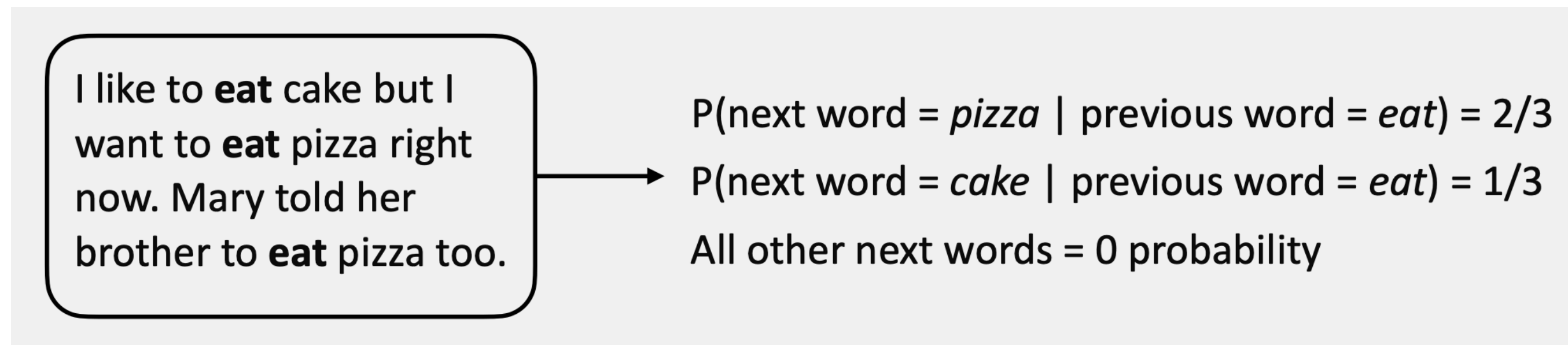
All other next words = 0 probability

Intuition for Smoothing



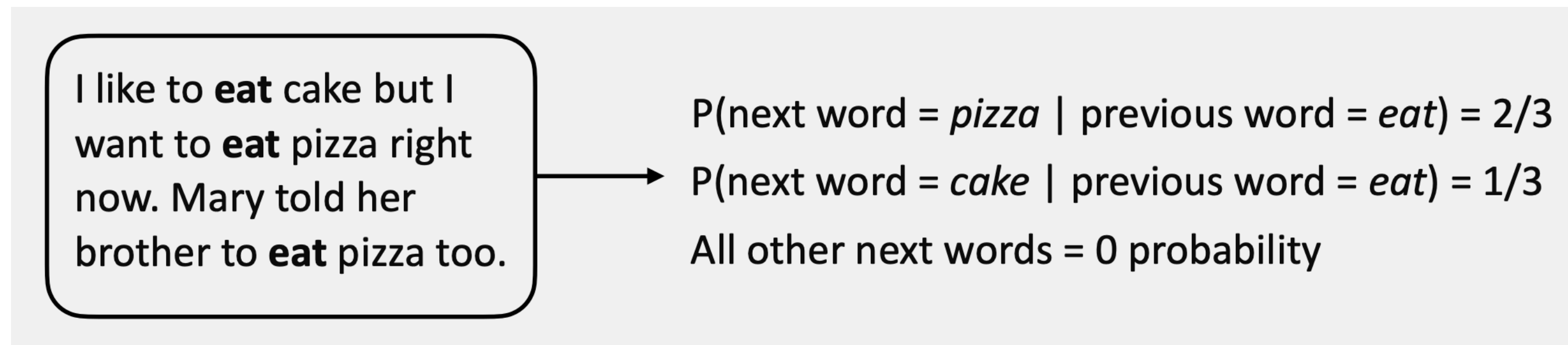
- Types: I, like, to, eat, cake, but, want, pizza, right, now, ., Mary, told, her, brother, too

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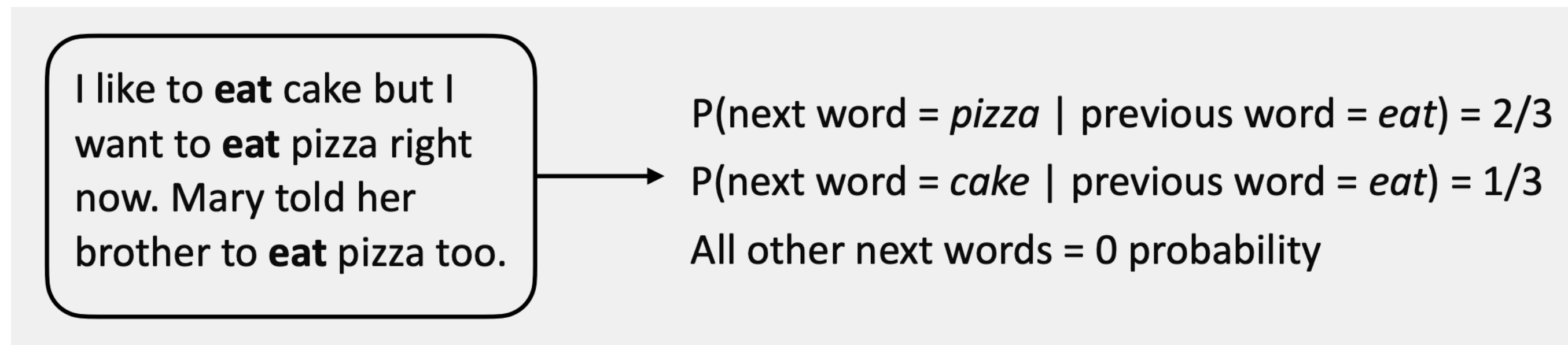
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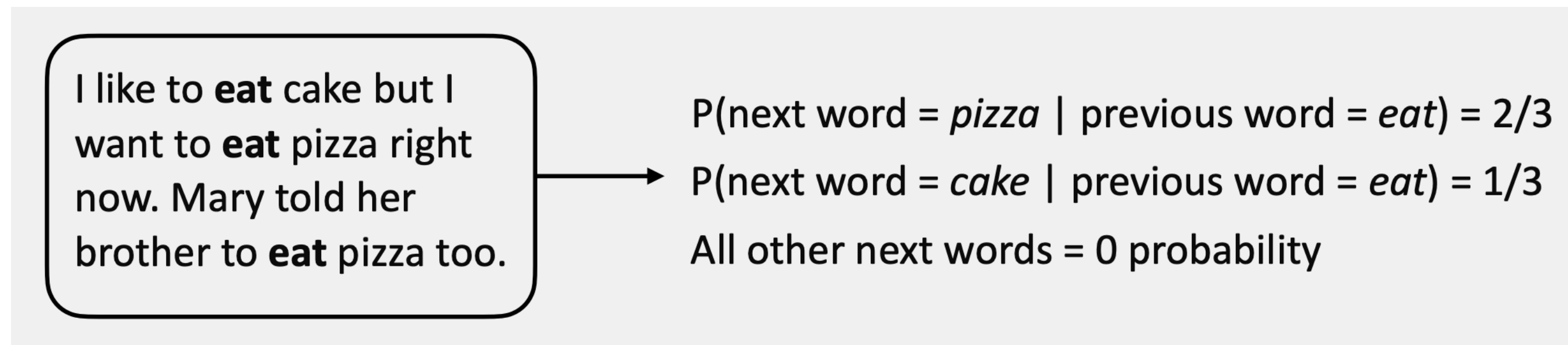
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What does a count distribution look like?

Zipf's Law

Zipf, G. K. (1949). Human behavior and the principle of least effort.

Zipf's Law

The distribution over words resembles that of a power law:

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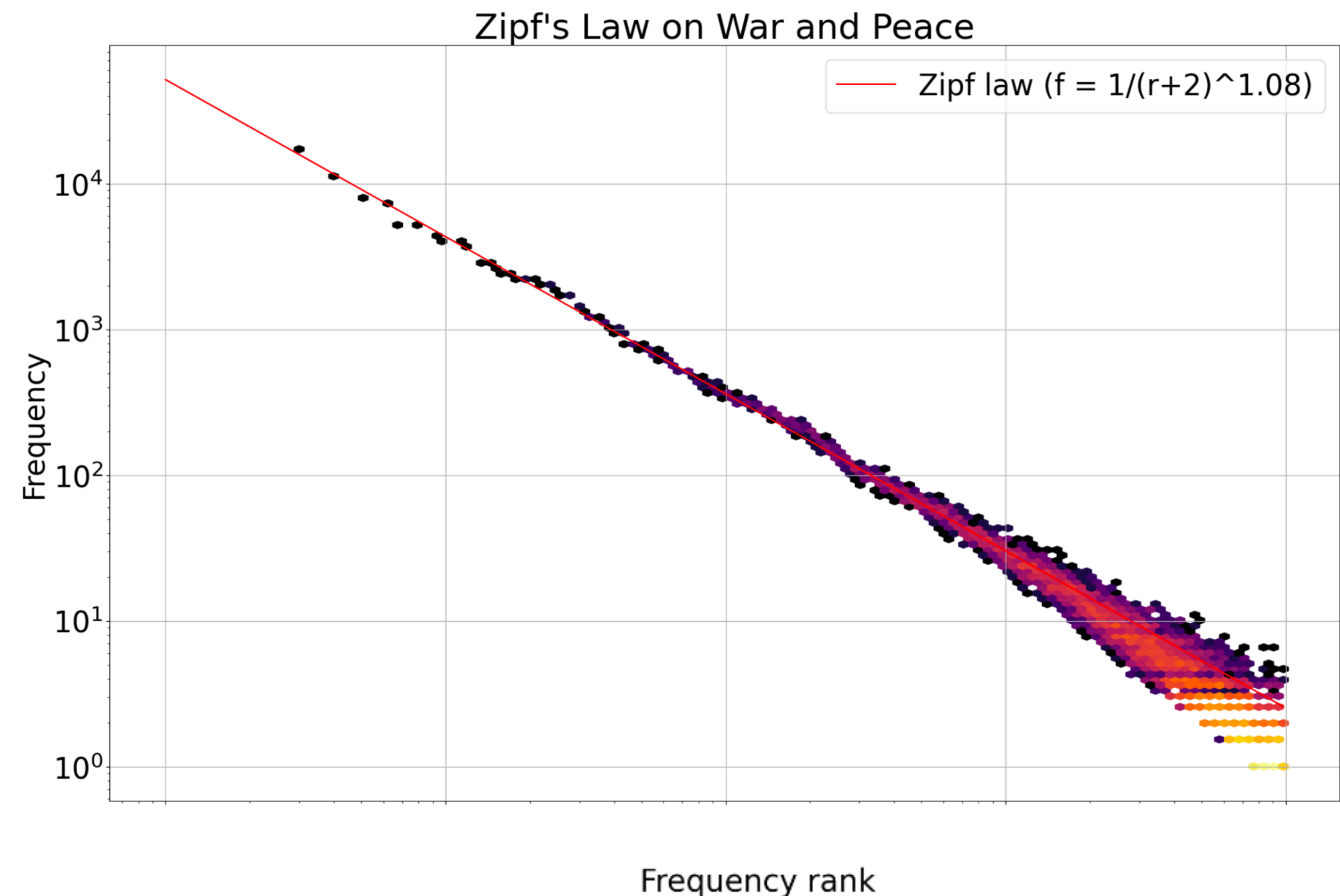
- there will be a few words that are very frequent, and a long tail of words that are rare

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The distribution over words resembles that of a power law:

- there will be a few words that are very frequent, and a long tail of words that are rare
- $freq_w(r) \approx r^{-s}$, where s is a constant

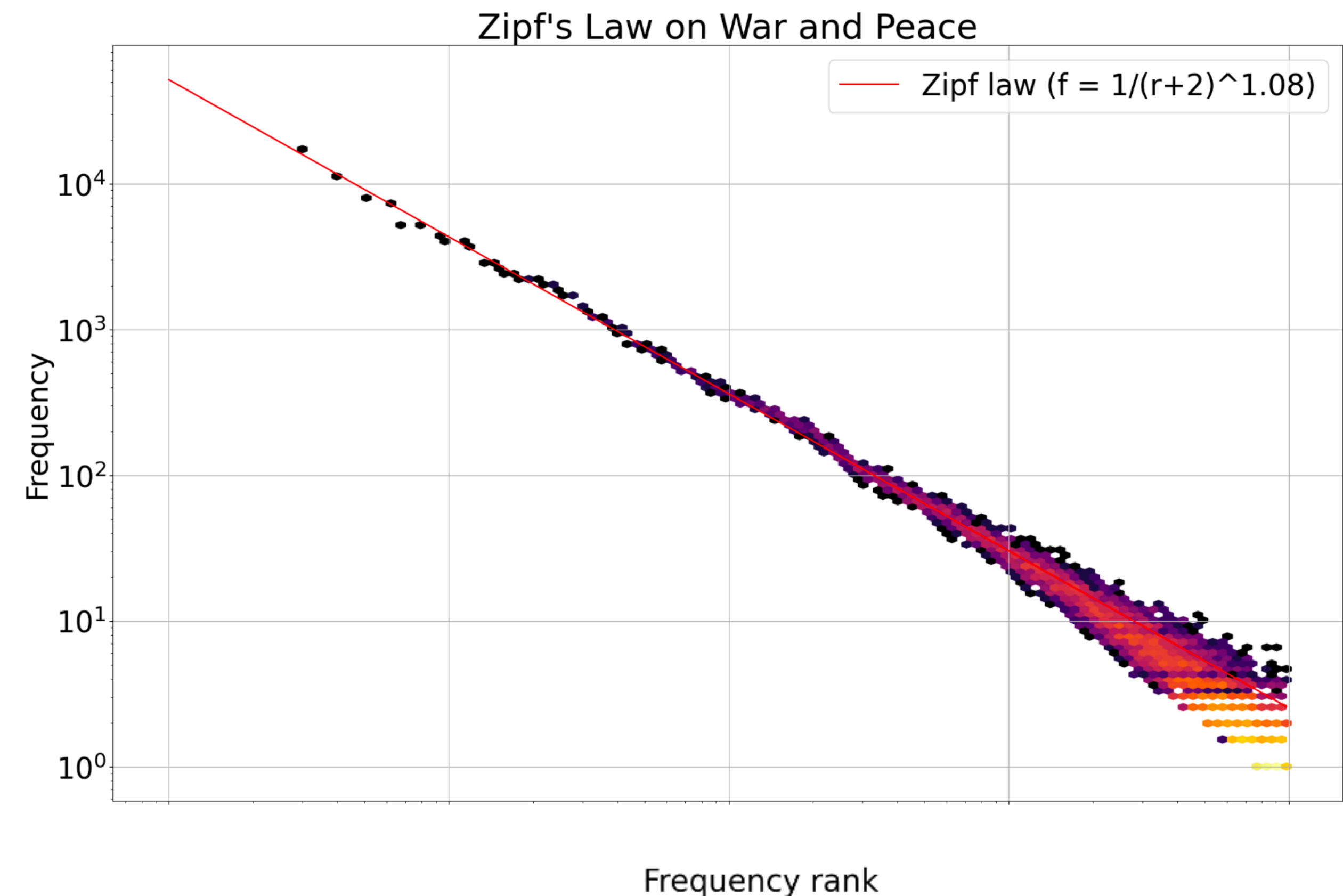


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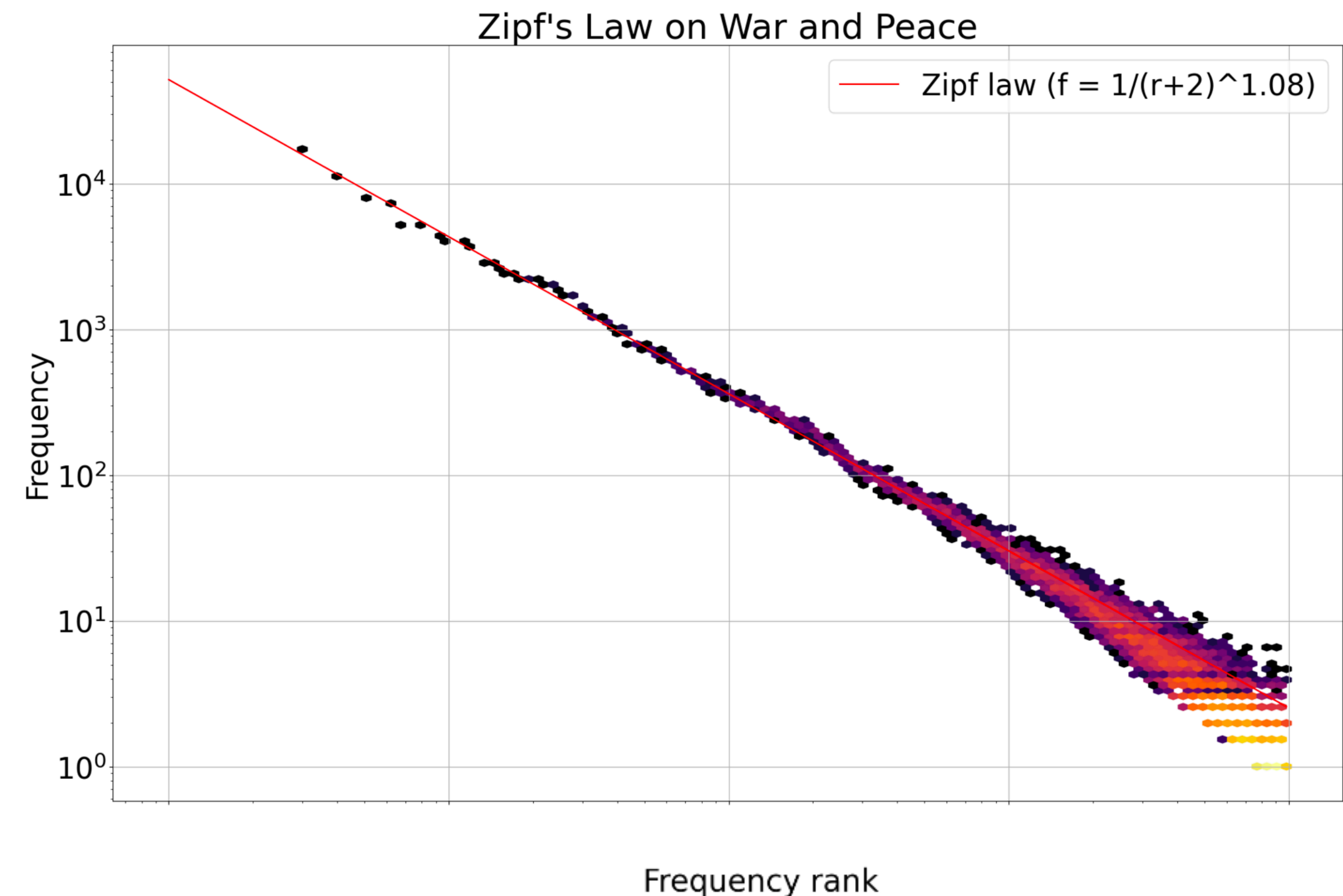
Zipf, G. K. (1949). Human behavior and the principle of least effort.

Zipf's Law

The distribution over words resembles that of a power law:

- there will be a few words that are very frequent, and a long tail of words that are rare
- $freq_w(r) \approx r^{-s}$, where s is a constant

NLP algorithms must be especially robust to observations that do not occur or rarely occur in the training data



Zipf, G. K. (1949). Human behavior and the principle of least effort.

Smoothing ~ Massaging Probability Masses

Smoothing ~ Massaging Probability Masses

When we have sparse statistics: $Count(w \mid \text{denied the})$

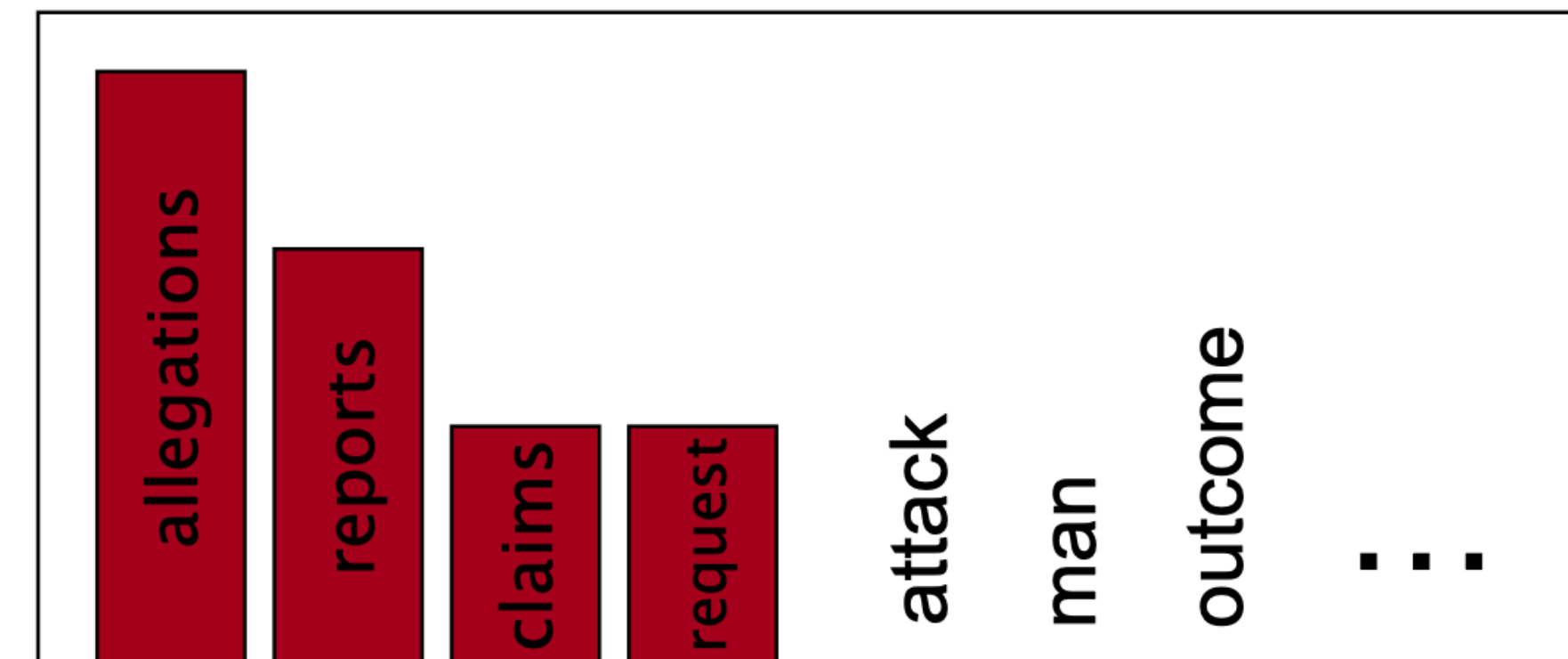
3 allegations

2 reports

1 claims

1 request

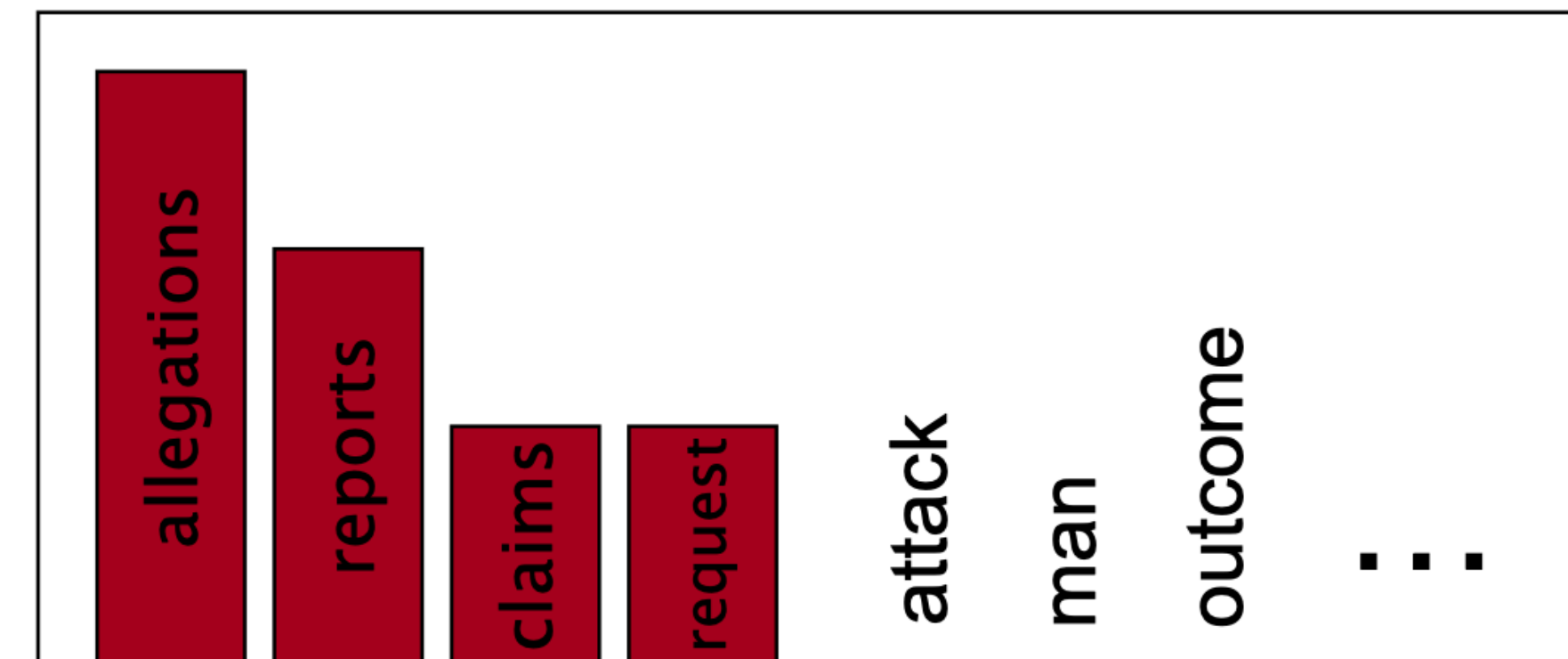
7 total



Smoothing ~ Massaging Probability Masses

When we have sparse statistics: $Count(w \mid \text{denied the})$

3 allegations
2 reports
1 claims
1 request
7 total



Steal probability mass to generalize better: $Count(w \mid \text{denied the})$

2.5 allegations
1.5 reports
0.5 claims
0.5 request
2 other
7 total

